

The Sand Horse Story Sequence Chart

Once there was an artist who lived in St Ives. One day he made a sand horse on the beach.



That night, the sand horse came to life but found it could not move.



The white horses of the waves called to the sand horse, saying, 'Come and join us!'



The waves reared, curled crashed, hissed, washed, broke, flooded, drenched, foamed and pulled the sand horse out to sea.



The sand horse galloped, frisked, plunged, jumped, pranced, neighed, tossed and charged into the water.



The sand horse and the waves visited places all around Cornwall.



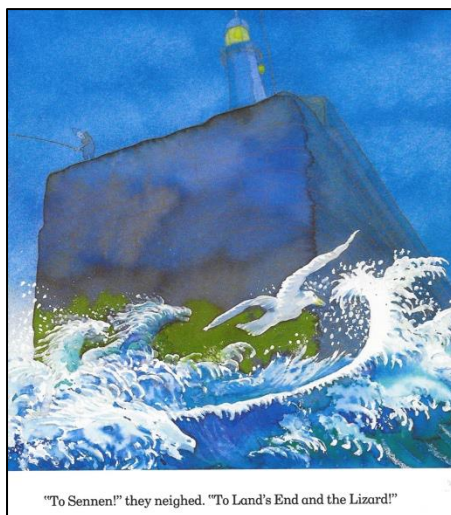
In the morning, the artist found the sand horse was gone. But he was happy because the horse was free.



Story Planner

What sand animal does the artist make on the beach?	
When does your animal come to life?	
When the white horses call to your animal, what do they say to it?	
How do the waves move when they set your sand animal free?	How does your sand animal move when it goes into the sea?
Where does your sand animal travel to with the waves?	
How does the artist feel when he returns to the beach in the morning?	

Story Place Names



"To Sennen!" they neighed. "To Land's End and the Lizard!"

In *The Sand Horse*, the seagulls and the waves tell the sand horse about all the places that they are going to visit.

Newlyn
Polperro
Mevagissey
Marazion

Sennen
Land's End
The Longships Lighthouse
The Lizard

They are funny sounding names, but they are all real places in Cornwall.

In your story you could either have your animal going to visit the same places, or you could change the names to places you know. Maybe the places could be different towns and cities near you, or different countries around the world?