







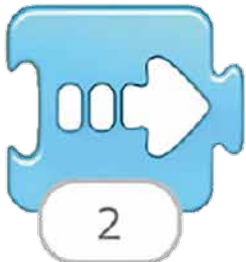

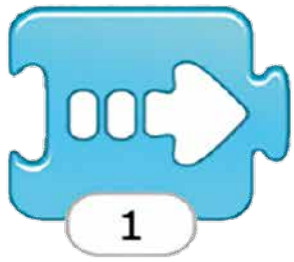
Finding errors

Name: _____

Arrange the blocks of code to represent the algorithms. Compare the programs in the Learner’s Book to determine if there is an error. If there is an error, state what the error is.

Step	Instruction
1	Start on Purple message
2	Move right 1 grid square
3	Stop program

Step	Instruction
1	Start on Blue message
2	Say “You win!”
3	Stop program

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