**Week 12 Day 4 Task 1: Woking towards ARE**

**Pairs – independent or with TA**

* You are playing a game called *Biscuit 77* (because if they land on 77, you get to have a biscuit to eat!).
* Work in pairs. Spread out the Addition cards face down.
* Each child places their counter on a number between 1 and 20 on the grid.
* Take turns to turn over an Addition card and move your counter to add the number shown. Partner. You watch carefully to check that they add correctly.
* After 3 turns each, see whose counter is closest to the ‘Biscuit’ number 77. *Is 67 closer to 77 than 74..?* The person closest scores a point.
* Shuffle the 6 cards and spread them out face down.
* Each choose a new starting number and play again, taking turns to turn over a card and you’re your counter to add the number shown.
* Again, look to see who is closest to Biscuit 77.
* Play again but this time have the cards face up, so each player can *choose* a card.

**Outcomes:**

I can add 11, 12, 13, 21, 22, 23, 31, 32, and 33 using a beaded line or 1-100 grid.

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| Learning Outcomes/Rubrics: |
| I can add 11,12,13,21,22,23,31,32,and 33 using 1-100 grid. |  |
| I can find which way to go to add ones and tens on 1-100 grid. |  |

**Day 4 task 2:**

Solve sheet 1.

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**Week 12 Day 4 Task 1: Woking at ARE**

**Pairs – independent or with TA**

* You are playing a game called *Biscuit 77* (because if they land on 77, you get to have a biscuit to eat!).
* Work in pairs. Spread out the Addition cards face down.
* Each child places their counter on a number between 1 and 20 on the grid.
* Take turns to turn over an Addition card and move your counter to add the number shown. Partner. You watch carefully to check that they add correctly.
* After 3 turns each, see whose counter is closest to the ‘Biscuit’ number 77. *Is 67 closer to 77 than 74..?* The person closest scores a point.
* Shuffle the 6 cards and spread them out face down.
* Each choose a new starting number and play again, taking turns to turn over a card and you’re your counter to add the number shown.
* Again, look to see who is closest to Biscuit 77.
* Play again but this time have the cards face up, so each player can *choose* a card.

**Outcomes:**

I can add 11, 12, 13, 21, 22, 23, 31, 32, and 33 using a beaded line or 1-100 grid.

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| Learning Outcomes/Rubrics: |
| I can add 11,12,13,21,22,23,31,32,and 33 using 1-100 grid. |  |
| I can find which way to go to add ones and tens on 1-100 grid. |  |

**Day 4 task 2:**

Solve sheet 2

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**Week 12 Day 4 Task 1: Greater Depth**

**Pairs – with T or TA**

* Spread out the cards face up.
* Each place a counter on the grid on a number between 1 and 20.
* Take turns to *choose* a card to add to your number. Your partner must check that you do this correctly.
* Then replace the card, face up.

**Each child’s aim is to reach 99 exactly.**

* Keep taking turns to choose a card and add the number on it.
* If you go past 99, you have to choose a different number between 1 and 20 and start again.
* Each time you move you counter onto 99, take a counter. The winner is the person with most counters at the end of the game.
* *Did you find a strategy for choosing which number to add to make sure you finished on 99?*

**Outcomes:**

I can add 11, 12, 13, 21, 22, 23, 31, 32, and 33 using a beaded line or 1-100 grid.

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| Learning Outcomes/Rubrics: |
| I can add 11,12,13,21,22,23,31,32,and 33 using 1-100 grid. |  |
| I can find which way to go to add ones and tens on 1-100 grid. |  |

**Day 4 task 2:**

Solve sheet 2.