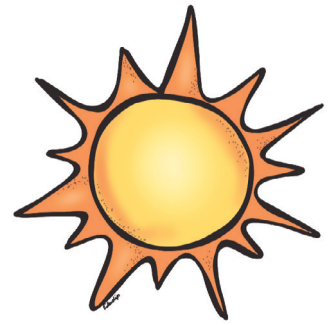


The Wind is Blowing...

(a game for the whole class)

You will need:

A large area with four corners (e.g. a hall or an area of the playground with 4 cones to show the 'corners' of the space).



Instructions

Children spread out across the space and the teacher calls out commands. You might want to start with just a few words/phrases, and then build some more in as you go along.

• Seasons and weather types

There are some suggested actions and/or sound effects for each of the seasons and types of weather below. You can adapt them to make the game more or less noisy, or ask children to come up with their own suggestions for actions and sounds!

Spring	Crouch on the ground and then slowly stretch upwards like a plant growing.
Summer	Fan yourself with your hand and say, 'Phew! It's hot!'
Autumn	Pretend you are stamping on crunchy leaves.
Winter	Hug yourself and shiver like you are really cold.



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Sunshine	Pretend to put your sunglasses on and then skip around merrily.
Rain	Reach up high and make the rain fall with your fingers, all the way down to the ground.
Heavy rain	Like rain but more dramatic, and say 'SHHHHHH!' as you do it.
Rain and sunshine	Draw a rainbow in the air, or lie down on the ground in a rainbow shape.
Snow	Like rain but move your hands and fingers around in little flurries instead of going straight down.
Thunder	Clap your hands once and shout 'CRASH!'
Tornado	Spin around on the spot.
Clouds of 2/3/4/5	Children have to get into a group of that number and join together to make a cloud shape (whatever they decide that looks like!).



- **The wind is blowing...**

Every now and then the teacher will call out 'the wind is blowing...this way!' and point to one of the corners. Children all have to run to that corner, as though they are being blown by the wind!

For an extra challenge, you could designate a compass point for each corner and see if the children can remember where to run when you say, for example, 'The wind is blowing west!'